

Psychology 205: Research Methods in Psychology

Pitfalls in Research

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Outline

Overview

I: Investigator Paradigm Effects

- Paradigms as sources of error

- Paradigms in Psychology

II: Investigator design effects

- Confirmatory designs and reasoning in research

- Correlation and inverse probabilities

III: Investigator Loose Procedure Effects

IV: Investigator Data Analysis Effects

- Studywise Power and significance tests

- Questionable Research Practices

V: Investigator “Fudging” Effects and Scientific Fraud

VI: Experimenter personal attributes

VII: Experimenter failing to follow procedures effect

VIII: Experimenter misrecording effect

IX: Experimenter Fudging Effects

X: Experimenter Expectancy Effects

Recommendations

The changing nature of science

1. The classic image: Little Science
 - (Mad) Scientist in white lab coat working by self
2. Reality: Medium to Big Science
 - Research Teams
 - Research Labs
 - Cross university-cross national research groups
3. Investigators and Experimenters
4. Sources of Errors due (primarily) to Investigators and Experimenters

(originally inspired and subsequently heavily adapted from Barber, Theodore X. (1976) Pitfalls in Human Research: Ten Pivotal Points. New York. Pergamon Press.)



Paradigms help and hurt research

1. Paradigm: a logical or conceptual structure serving us as a form of thought within a given area of experience
2. Kuhn and the philosophy of science: each period of normal science in the development of a scientific discipline corresponds to one and only one methodological framework or paradigm. In a nut-shell, paradigms are 'universally recognized scientific achievements that for a time provide model problems and solutions to a community of practitioners'.



I. Investigator Paradigm Effects

1. Paradigms and paradigm shifts (Kuhn)
2. Paradigms as a shared collection of beliefs, methods, and problems to be addressed
3. Paradigms help organize research and data
4. Paradigmatic research facilitates communications with a research community
5. Shared methods and shared analytical techniques



I. Paradigmatic thinking as a potential source of error

1. Tenacity of paradigms and resistance to new discoveries
theories aren't disproved, old theorists die
2. Failing to see events that do not fit within paradigm
3. Continental drift and plate tectonics
 - Alfred Wegner and theory of continental drift (1912)
 - Early suggestions by Snider-Pellegrini (1858) and Seuss (1885)
 - But no mechanism to explain it
 - Harry Hess (1962) and sea floor spreading to account for oceanographic findings of ridges, trenches, magnetic striping
4. Glacial dams and the Grand Coulee
 - Harlan Bretz (1922) described the channeled scablands of Montana and Eastern Washington
 - His catastrophic theory was rejected until 1965 by geologists holding to uniformitarianism



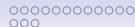
I, Paradigmatic thinking as a potential source of error

1. Seeing non “events” that fit within a paradigm
 - Blondlot and N-Rays (1904)
 - “An emanation or radiation from certain hot bodies which increases the luminosity without increasing the temperature: as yet, not fully determined.”
 - Original claims of N-rays was supported by 120 other scientists and 300 publications (Wikipedia)
 - Robert Wood and the critical experiments
2. Cold Fusion (1989)
 - “ a hypothetical type of nuclear reaction that would occur at, or near, room temperature, compared with temperatures in the millions of degrees that are required for ”hot” fusion,”
 - Martin Fleischman and Stanley Pons
3. Lysenko and the transmission of environmental effects
 - Although the rejection of Lysenkoism probably delayed the acceptance of epigenetics



I. Paradigmatic thinking as a potential source of error

1. Seeing non “events” that fit within a paradigm
 - Prosper-René Blondlot and N-Rays
 - Original claims of N-rays
 - Robert Wood and the critical experiments
2. Cold Fusion
 - Fleischman and Pons
3. Lysenko and the transmission of environmental effects
 - Although the rejection of Lysenkoism probably delayed the acceptance of epigenetics
4. “They laughed at Galileo, they laughed at Columbus, they also laughed at Bozo the clown.” (Sagan, 1980)
 - But see <http://amasci.com/freenrg/arrhenus.html> They laughed at Galileo as a straw man argument.

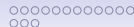


The four stages of acceptance

1. This is worthless nonsense
2. This is an interesting, but perverse, point of view
3. This is true, but quite unimportant
4. I always said so

(Attributed to J.B.S. Haldane, 1963 by W. Beaty, 1997

<http://amasci.com/freenrg/arrhenus.html>



I. Paradigms in Psychology

1. Behaviorism
 - Forces operationalizations, ignores constructs
2. Cognitivism
 - cognitive psychology
 - cognitive social
 - cognitive learning
3. Tabula Rasa paradigm of development
 - Ignores evidence for genetic causes
4. Neuroscience reductionism
 - Ignores evidence for social causes



I. Paradigms in Personality

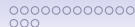
1. Freudian dynamics
 - Importance of childhood in adult behavior
 - Unconscious processes driving thought
2. Trait theories of consistency
 - Assumes that people reflect underlying trait differences
3. Social learning theories of variability
 - Everything is learned, no trans-situational consistency
4. Biological bases of personality
 - Everything is genetic
 - Everything is biological

II. Investigator Design Effects

1. Confirmatory designs
 - If A then B
 - Frequently test by doing A and observing B
 - But what about observing Not B?
2. Demonstrations versus tests
 - Experiments that are consistent with theoretical predictions, but do not test the theory
3. Failure to pit theory against theory

Reasoning in Research

1. Karl Popper and the testability of theory
 - The hallmark of science is the testability of theory
 - Non-testable theories are not science
 - “it must be possible for all empirical scientific system to be refuted by experience”
 - Theories are not shown to be correct, they are shown to be incorrect
2. Science is the process of asking questions that have answers (Former Rep. Rush Holt, now CEO of American Association for the Advancement of Science)
3. All models (theories) are wrong, but some are useful.
4. And some models are more useful than others.
5. Theoretical reach and parsimony.



J. Platt and Strong Inference? (Science, 1964)

4 signs of strong science

1. Devising alternative hypotheses;
2. Devising a crucial experiment (or several of them), with alternative possible outcomes, each of which will, as nearly is possible, exclude one or more of the hypotheses;
3. Carrying out the experiment so as to get a clean result;
4. Recycling the procedure, making subhypotheses or sequential hypotheses to refine the possibilities that remain, and so on.

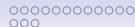
Strong inference

1. A theory which cannot be mortally endangered cannot be alive.
 - (Rushton, as cited by Platt)
2. “The problems of how enzymes are induced, of how proteins are synthesized, of how antibodies are formed, are closer to solution than is generally believed. If you do stupid experiments, and finish one a year, it can take 50 years. But if you stop doing experiments for a little while and think how proteins can possibly be synthesized, there are only about 5 different ways, not 50! And it will take only a few experiments to distinguish these.”
 - (Szilard, as cited by Platt)

Platt and Strong Inference

I will mention one severe but useful private test - a touchstone of strong inference - that removes the necessity for third-person criticism, because it is a test that anyone can learn to carry with him for use as needed. It is our old friend the Baconian 'exclusion,' but I call it 'The Question.' Obviously it should be applied as much to one's own thinking as to others'. It consists of asking in your own mind, on hearing any scientific explanation or theory put forward, 'But sir, what experiment could disprove your hypothesis?' or, on hearing a scientific experiment described, 'But sir, what hypothesis does your experiment disprove?'

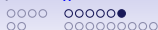
Platt, Science, 1964



Confirmatory designs and weak inference

1. If Introverts are more aroused than extraverts
2. If arousal varies throughout the day
3. If arousal is increased by caffeine
4. If cognitive performance is curvilinearly related to arousal
5. Then introverts should be hurt (helped less) by caffeine than extraverts (in the morning) and extraverts should be hurt (helped less) by caffeine than introverts in the evening.

We observe 5, can we infer 1-4?



Confirmatory designs and problems of inference

1. If A implies B and we observe B, does this imply A?
 - No. Not B implies not A.
2. If A and B and C and D imply E, and we observe E, does that imply A, B, C, & D?
 - No.
 - But Not E implies one of A, B, C, & D is not true, but which one?

Correlation and inverse probabilities

1. Does observing that B almost always happens when we do A imply that doing A almost always leads to B?
2. Examples:

Table: Examples of inverse probability problem

Observe	Cause ?
Auto Accidents	Drinking alcohol
Lung Cancer	Smoking
Pregnancy	Intercourse

3. Although strong association in one direction, how strong is the association in the other direction?
4. We need to know the base rates as well as the one cell



Correlation and inverse probabilities

1. If one has disease B, then one tests A+ with $p=.99$
2. If one tests A-, then one has disease B with probability .01
3. 99% of people do not have the disease
4. If one tests A+, what the probability that they have disease B?



Correlation and inverse probabilities

Table: The problem of inverse probability

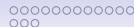
	Then test A+	Then test A-
If Disease	.99	.01
if Healthy	.01	.99

Correlation and inverse probabilities

But the base rates of the outcomes are very different

Table: The problem of inverse probability

	Then test A+	Then test A-	Frequency
If Disease	.99	.01	100
if Healthy	.01	.99	9900



Correlation and inverse probabilities

We need to know the base rates of the two outcomes to understand the accuracy of the prediction

Table: The problem of inverse probability

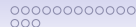
	Then test A+	Then test A-	Frequency
If Disease	99	1	100
if Healthy	99	9801	9900
Total	198	9802	10,000

Probability of Disease if Test A+ is just $\frac{99}{99+99} = .5!$



Correlation and inverse probabilities: A more accurate test

1. If one has disease B, then one tests A+ with $p=.999$
2. If one tests A-, then one has disease B with probability .001
3. 99% of people do not have the disease
4. If one tests A+, what the probability that they have disease B?



Correlation and inverse probabilities

Table: The problem of inverse probability

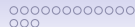
	Then test A+	Then test A-
If Disease	.999	.001
if Healthy	.001	.999

Correlation and inverse probabilities

But the base rates of the outcomes are very different

Table: The problem of inverse probability

	Then test A+	Then test A-	Frequency
If Disease	.999	.001	100
if Healthy	.001	.999	9900



Correlation and inverse probabilities

We need to know the base rates of the two outcomes to understand the accuracy of the prediction

Table: The problem of inverse probability

	Then test A+	Then test A-	Frequency
If Disease	99.9	.1	100
if Healthy	9.9	9891.1	9900
Total	108.8	9891.2	10,000

Probability of Disease if Test A+ is $\frac{99.9}{99.9+9.9} = .92!$

III. Investigator Loose Procedure Effects

1. Poor specification of how to conduct experiment
 - “make the subject relaxed”
 - Record memories of childhood
2. Badly defined specification of manipulation
 - Threaten with fear of public speaking
3. Various weaknesses in design (lack of counterbalancing, lack of randomness).

IV. Investigator Data Analysis Effects

1. “Pilot Studies ” and the filing cabinet syndrome
 - How many studies are done before “the experiment”
 - The meaning of significance tests when many studies are done but only one is reported
 - Is this the fault of the journal editors, or of the investigator?
2. Stopping rules, data “purification”, deletion of “outliers”
3. Hypothesis development and “confirmation”
 - Hypotheses developed after the data were collected are almost always correct!
 - Need to explore data, but call this hypothesis generation, not confirmation
4. Over interpretation of findings
5. Meaning of significance tests versus experiment-wise error rates
6. The ‘replicability crisis ’

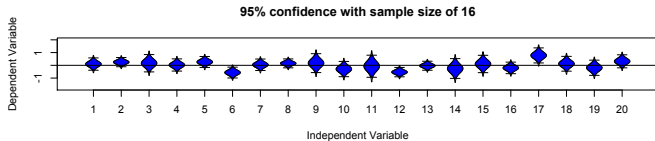
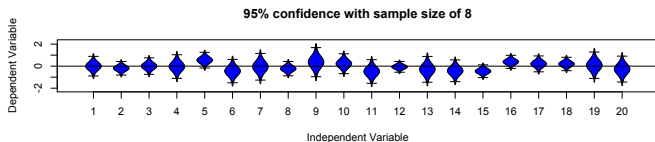
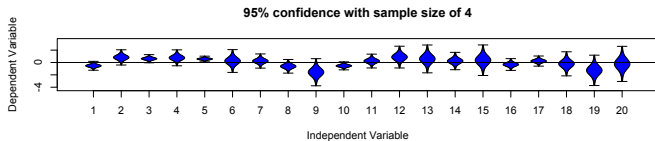


Power, effect sizes, and type I error

1. Precision of estimate increases with square root of sample size.
2. This is most clearly seen in a number of simulations of random data.
3. We consider samples sizes of 4, 8, 16 and 32 for random numbers with a mean of 0.
4. However, probability of type I error is insensitive to sample size.
5. Effect size of a type I error is larger the smaller the sample size.



20 random samples of sizes 4, 8, 16, and 32 with true mean of 0



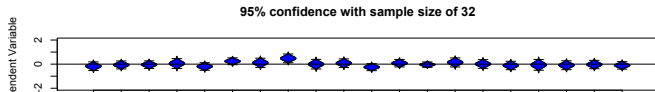
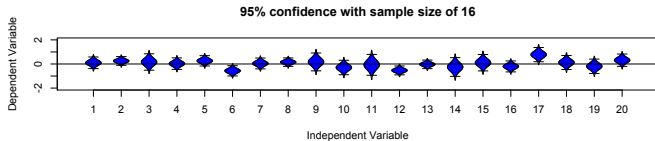
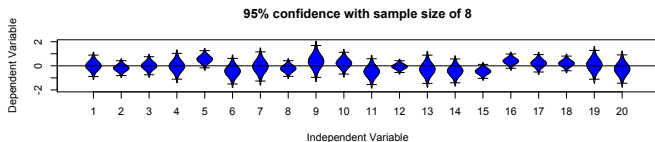
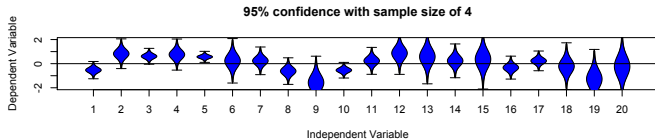
R code for creating and drawing distributions with cats eyes for 20 sets of 4 sample sizes (of 4, 8, 16, 32) from a population with mean value of 0. Note that by not setting the ylim to be the same for all plots, the effects are dynamically scaled.

R code

```
set.seed(17) #get the same 'random' value for this simulation
op <- par(mfrow=c(4,1))
x4 <- matrix(rnorm(80),ncol=20)
error.bars(x4,main="95% confidence with sample size of 4")
abline(h=0)
x8 <- matrix(rnorm(160),ncol=20)
error.bars(x8,main="95% confidence with sample size of 8")
abline(h=0)
x16 <- matrix(rnorm(320),ncol=20)
error.bars(x16,main="95% confidence with sample size of 16")
abline(h=0)
x32 <- matrix(rnorm(640),ncol=20)
error.bars(x32,main="95% confidence with sample size of 32")
abline(h=0)
x <- matrix(rnorm(320),ncol=20)
op <- par(mfrow=c(1,1)) #set it back to normal again
```




20 random samples of sizes 4, 8, 16, and 32 with true mean of 0



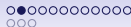
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R code

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op <- par(mfrow=c(4, 1))
x4 <- matrix(rnorm(80), ncol=20)
error.bars(x4, main="95% confidence with sample size of 4",
           ylim=c(-2, 2))
abline(h=0)
x8 <- matrix(rnorm(160), ncol=20)
error.bars(x8, main="95% confidence with sample size of 8",
           ylim=c(-2, 2))
abline(h=0)
x16 <- matrix(rnorm(320), ncol=20)
error.bars(x16, main="95% confidence with sample size of 16",
           ylim=c(-2, 2))
abline(h=0)
x32 <- matrix(rnorm(640), ncol=20)
error.bars(x32, main="95% confidence with sample size of 32",
           ylim=c(-2, 2))
abline(h=0)
op <- par(mfrow=c(1, 1)) #set it back to normal again
```

IV. Investigator Data Analysis Effects

1. Significance tests and experiment wide significance
2. Interpretability of randomness
3. Meta analytic technique for averaging results across studies
4. emphasis upon effect sizes and confidence estimates
5. The problem of testing “unlikely” hypotheses



The problem of “sexy” (unlikely) hypotheses

Table: 50% Power and likelihood of result

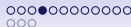
	Hypothesis false	Hypothesis is True
% of cases	90%	10%
Reject	95%	50%
Accept	5%	50%

The problem of “sexy” (unlikely) hypotheses

Table: Power and likelihood of result

	Hypothesis false	Hypothesis is True	
Number of cases	900	100	1,000
Reject	855	50	905
Accept	45	50	95

Probability that a significant result is a type 1 error is $45/95 = 47\%$!



The problem of “sexy” (unlikely) hypotheses

Table: 80% Power and likelihood of result

	Hypothesis false	Hypothesis is True
% of cases	90%	10%
Reject	95%	20%
Accept	5%	80%

The problem of “sexy” (unlikely) hypotheses

Table: Power and likelihood of result

	Hypothesis false	Hypothesis is True	
Number of cases	900	100	1,000
Reject	855	20	905
Accept	45	80	125

Probability that a significant result is a type 1 error is $45/125 = 36\%$!



The problem of “sexy” (unlikely) hypotheses

Table: 90% Power and likelihood of result

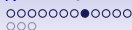
	Hypothesis false	Hypothesis is True
% of cases	90%	10%
Reject	95%	10%
Accept	5%	90%

The problem of “sexy” (unlikely) hypotheses

Table: Power and likelihood of result

	Hypothesis false	Hypothesis is True	
Number of cases	900	100	1,000
Reject	855	10	865
Accept	45	90	135

Probability that a significant result is a type 1 error is $45/125 = 33\%$!



The problem of “sexy” (unlikely) hypotheses

Table: 99% Power and likelihood of result

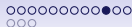
	Hypothesis false	Hypothesis is True
% of cases	90%	10%
Reject	95%	1%
Accept	5%	99%

The problem of “sexy” (unlikely) hypotheses

Table: Power and likelihood of result

	Hypothesis false	Hypothesis is True	
Number of cases	900	100	1,000
Reject	855	1	856
Accept	45	99	144

Probability that a significant result is a type 1 error is $45/144 = 31\%$!



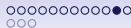
The problem of “sexy” (unlikely) hypotheses: Increase power, lower alpha

Table: 99% Power and likelihood of result

	Hypothesis false	Hypothesis is True
% of cases	90%	10%
Reject	99%	1%
Accept	1%	99%



III



V

VI

VII

VIII

IX

X

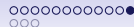
Recommendations

The problem of “sexy” (unlikely) hypotheses: power of .99, alpha of .01

Table: Power and likelihood of result

	Hypothesis false	Hypothesis is True	
Number of cases	900	100	1,000
Reject	891	1	892
Accept	9	99	108

Probability that a significant result is a type 1 error is $9/108 = 8\%$!
 Unusual claims require unusual evidence.



Power, effect sizes, and type I error

1. Precision of estimate increases with square root of sample size.
2. This is most clearly seen in a number of simulations of random data.
3. We consider samples sizes of 4, 8, 16 and 32 for random numbers with a mean of 0.
4. However, probability of type I error is insensitive to sample size.
5. Effect size of a type I error is larger the smaller the sample size.
6. Probability that a 'significant effect' is a type I error increases with 'surprisingness' of the finding.



Questionable data analysis

1. "P Hacking"

- "A colloquial term for the process of manipulating – perhaps unconsciously - the process of statistical analysis and the degrees of freedom until they return a figure below the $p < .05$ level of statistical significance. This is achieved by dropping one of the experimental conditions in the results so that the overall p -value would be less than $.05$." Psychology Wiki
- Running subjects until $p < .05$
- excluding subjects until $p < .05$

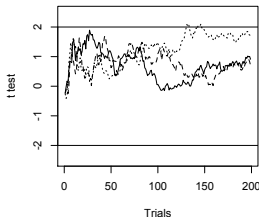
2. Not reporting "non-significant" studies.

- Where you just brilliant that all studies worked?
- Did you selectively cull out the significant studies to report?
- Meta analysis can help if you report all results.

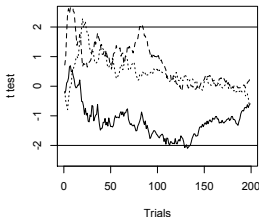


Trial by trial t-tests for true effect = 0 can lead to “significant” results if a dynamic stopping rule is applied.

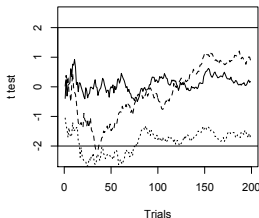
t test for successive trials



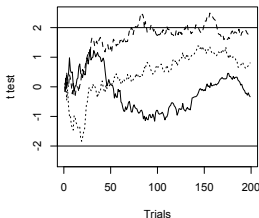
t test for successive trials



t test for successive trials



t test for successive trials





HARKing: Hypothesis after the Results are Known

1. p-values are based upon probability of results given the null hypothesis
2. But, if we choose our hypotheses based upon the known results, these p-values are no longer correct.
3. We can choose between many alternative formulations, and if we choose the ones that “are significant” after the fact, then the probability values are not correct.
4. A good researcher can explain anything.
5. If you know the answer, anything is obvious.
6. Need to be aware of these biases in one's own work.

Investigator “Fudging” Effects and Scientific Fraud

1. Trimming, Cooking, idealizing
 - Galileo, Newton, Dalton, Mendel, Millikan
 - Westfall, 1973, Newton and the Fudge Factor. *Science*, 179, 751-758.
2. Generation of new “confirming cases”
 - Burt?
3. Outright Fraud
 - Piltdown Man was “discovered” in 1912, by Charles Dawson – controversial at the time, but not declared a fraud until 1953.
 - Summerlin (1974), Darsee (1966-1983), Schön (2002), Hwang (2005), Stapel (2011), Förster (2014)
 - Nonexistent data, nonexistent subjects
4. Unknown prevalence assumed (hoped) to be small

Data Trimming and Robust Statistics

1. Is data trimming (dropping extreme cases) ever acceptable?
2. Are extreme cases signs of extreme data or of error?
3. Normal theory and extreme cases – trimming top and bottom $x\%$ can produce more robust statistics.
4. Need to announce ahead of time that one is using data trimming procedures and not do it based upon the data.
5. If the data are extreme on one tail and not the other, we probably should not trim (example of nuclear power accidents).
6. Transformations of the data (e.g., log transforms) to change the shape of the distribution will downweight extremes on right hand tail.

Examples of fraud in science

1. William T. Summerlin (chief of transplantation immunology at Sloan-Kettering) claimed he could transplant onto animals corneas, glands, and skin that would normally be rejected sometimes even across species. He was discovered only after three years of this when a lab assistant noticed that the black “skin graphs” were drawn on with a marker (all the rest of his work turned out to be fake as well).
2. John Long (a resident) studied Hodgkins’s cell lines at Mass General in collaboration with MIT. A year later, a junior colleague charge fraud and it was discovered that the cell lines were from monkeys and healthy people.
3. Elias A. K. Alsabti (a researcher at Boston University from 1977-1988) had published sixty papers by his mid-twenties, when it turned out that most of them were papers published in obscure foreign journals with only slight changes (like a new title)

Examples of fraud in science

1. Vijay Soman, an assistant professor at Yale, was asked to peer review a paper by Helena Wachslicht-Rodbard. He sent back a negative review, delaying publication, then turned around and submitted the same paper to another journal. He was found out when, in an amazing twist of fate, Helena Wachslicht-Rodbard was asked to peer review Soman's paper and recognized it as her own.
2. John Darsee had published dozens of papers with completely made up data— and done an incredibly bad job making up the data. (One paper claimed a father had four children – conceived when he was 8, 9, 11, and 12 years old, respectively.) To cover up this fact, Darsee had practiced “gift authorship” – adding people as co-authors even when they didn't do any work. Darsee had been at Harvard for three years before he was discovered by some postdocs, even then it took the university five months to admit the fraud.
3. Elias A. K. Alsabti (a researcher at Boston University) had

The Darsee case

Dr. John Darsee was regarded a brilliant student and medical researcher at the University of Notre Dame (1966-70), Indiana University (1970-74), Emory University (1974-9), and Harvard University (1979-1981). He was regarded by faculty at all four institutions as a potential "all-star" with a great research future ahead of him. At Harvard he reportedly often worked more than 90 hours a week as a Research Fellow in the Cardiac Research Laboratory headed by Dr. Eugene Braunwald. In less than two years at Harvard he was first author of seven publications in very good scientific journals. His special area of research concerned the testing of heart drugs on dogs.

In May 1981, three colleagues in the Cardiac Research Laboratory observed Darsee labeling data recordings "24 seconds," "72 hours," "one week," and "two weeks." In reality, only minutes had transpired. Confronted by his mentor Braunwald, Darsee admitted the fabrication; but he insisted that this was the only time he had done this, and that he had been under intense pressure to complete the study quickly. Shocked, Braunwald and Darsee's immediate supervisor, Dr. Robert Kroner, spent the next several months checking other research conducted by Darsee in their lab. Darsee's research fellowships were terminated, and an offer of a faculty position was withdrawn. However, he was allowed to continue his research projects at Harvard for the next several months (during which time Braunwald and Kroner observed his work very closely). Hopeful that this was an isolated incident, Braunwald and Kroner were shocked again in October. A comparison of results from four different

The Diederik Stapel case

1. Data too good to be true?
2. More than 150 papers are thought to be completely fabricated
3. “Stapel’s eye-catching studies on aspects of social behaviour such as power and stereotyping garnered wide press coverage. For example, in a recent Science paper (which the investigation has not identified as fraudulent), Stapel reported that untidy environments encouraged discrimination (Science 332, 251-253; 2011).
4. “Somebody used the word ‘wunderkind’ says Miles Hewstone, a social psychologist at the University of Oxford, UK. “He was one of the bright thrusting young stars of Dutch social psychology – highly published, highly cited, prize-winning, worked with lots of people, and very well thought of in the field.” (From Nature , November 1, 2011).

A linguistic analysis of Stapel's publications

1. David M. Markowitz^{1*}, Jeffrey T. Hancock¹ Linguistic Traces of a Scientific Fraud: The Case of Diederik Stapel PLOS One, 2014.
 - Stapel's fraudulent papers contained linguistic changes in science-related discourse dimensions, including more terms pertaining to methods, investigation, and certainty than his genuine papers.
 - His writing style also matched patterns in other deceptive language, including fewer adjectives in fraudulent publications relative to genuine publications.

And it continues

1. The Jens Förster case
2. In spring, 2014, the news broke that the University of Amsterdam is recommending the retraction of a 2012 paper by one of its professors, social psychologist Prof Jens Förster, due to suspected data manipulation. The next day, Förster denied any wrongdoing.
3. Shortly afterwards, the Retraction Watch blog posted a (leaked?) copy of an internal report that set out the accusations against Förster.
4. The report, titled Suspicion of scientific misconduct by Dr. Jens Förster, is anonymous and dated September 2012. Reportedly it came from a statistician(s) at Förster's own university. It relates to three of Förster's papers, including the one that the University says should be retracted, plus two others.
5. A vigorous discussion of the allegations has been taking place in this Retraction Watch comment thread. The identity and

The norms of science

1. In 1942, in a now-classic analysis of the ethos of science ("The Normative Structure of Science") the eminent sociologist Robert K. Merton listed among the moral norms by which scientists live "disinterestedness" (the willingness to work to extend knowledge, apart from personal benefit) and "communality" (the free sharing of one's discoveries with others). What makes such altruism possible is the "reward system of science," as Merton later called it: Honor, position, power and money go to those who make discoveries first - and who claim priority by promptly publishing their findings.
2. But while the system rewards priority of discovery, it penalizes with equal severity any effort to claim priority by means of fakery, since the rewarding of fraudulent discoveries would undermine the entire knowledge-sharing structure. Until recently, this has worked admirably: Deliberate fraud has been extremely rare. NYT, November 1, 1981

Reasons for Fraud; Situation or Trait?

1. Pressure for success
 - Grant funding
 - Tenure review
2. Hubris/Psychopathology
 - I know I am right, they are so stupid not to recognize it
3. Poor supervision – too large a lab
 - Schon's data not analyzed by supervisors
 - Dutch reward system for publications
4. Lack of replication, pressure to be new
5. Field is starting to take open science seriously, recognizing the need to replicate and explain methods
6. Statistical sleuths are reanalyzing unusual studies

Experimenter personal attributes

1. Stable
 - Sex, age, ethnicity, height, weight
 - Sex of experimenter affects pain tolerance in mice!
2. Modifiable
 - Prestige, anxiety, friendliness, warmth
3. Possible interactions of experimenter characteristics and subject characteristics
 - Sex of experimenter by sex of subject
 - Prestige of experimenter by anxiety
 - Etc.
4. Partial control for these by making every experimenter run all conditions (avoids experimenter by condition effects)

Experimenter failing to follow procedures effects

1. Impossible, difficult and inconvenient procedures
 - Have they been pilot tested
2. Poorly specified procedures
 - What actually is supposed to be said or done?
3. Poor training, lack of practice, lack of supervision
 - Does the experimenter know how to do it?

Experimenter Misrecording Effect

1. Mistakes of data collection

- What condition was the subject supposed to be
- What manipulation was actually done

2. Mistakes at data entry

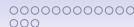
- Data entry and data checking
- What protection against mistakes in entry
- Double entry (two independent sources)
- Automatic entry (but what about programming errors)

Experimenter Fudging Effects

1. Lack of interest in the outcome
 - Who cares, why bother
 - It is just a job
2. Too much interest in the outcome
 - Grade depends upon significance! (no!)
 - A true result that shows nothing is worth much more than a fake result that shows an effect.

Experimenter Expectancy Effects

1. Pygmalion in the classroom
 - An supposed example of expectancy effects
 - An actual example of sloppy procedures and misanalyzed data
 - (see Thorndike, R.S. "Review of Pygmalion in the Classroom." American Educational Research Journal (1968) 5 : 708-711)
2. But a real effect when done properly
 - Meta analyses show the effect to be very small.
 - Younger sibs do better with same teacher if older sib did better, no difference with different teacher
3. Experimenter demand characteristics lead to results unintentionally



Recommendations

1. Be aware of one's own and alternative paradigms
 - Alternative procedures
 - Alternative explanations
2. Tighten protocols
3. Replicate
 - If it is worth doing and worth reporting, it is worth replicating
 - If you can't replicate your findings, who can?
 - can not replicate longitudinal studies, so do them right the first time.

Recommendations-2

1. Delicate balance between theory testing and theory development
2. Methodological rigor versus theoretical speculation
3. Significance tests based upon prior hypotheses
4. Speculation based upon fortuitous findings
5. Issues of type I and Type II error
 - Type I: Finding something which is not there
 - Type II: Not finding something that is there
 - Type III: Asking the wrong question, not looking in the right place



Recommendations - 3

1. Statistical Significance versus real significance
 - How likely is result to happen by chance (alpha level)
 - How important is this effect in real world
2. Point estimates and confidence intervals
 - What is the value of the effect and what is the range
3. Effect sizes
 - differences in terms of within cell error
 - Size of correlation coefficient
4. Power
 - How likely can you find a result if it is there?
 - Expressed in probability of significance given effect size of X
 - Expressed in precision of estimate of an effect

Scepticism

1. Be skeptical of your own work.
 - Be aware of your biases.
 - Be critical of your theories, designs, and analysis.
 - Be willing to share the data and analyses with your strongest critic.
2. Be skeptical of others as well
3. But help them improve the quality of your and their work.
4. Science is an open process of public criticism, skepticism and progress.